



# MAIL & STEEL UNIT RECORD SHEET BY OPERATIONS (K T)

UNIT NAME: \_\_\_\_\_

UNIT LEADER: \_\_\_\_\_

ARCHERY POOL: \_\_\_\_\_ MELEE POOL: \_\_\_\_\_

BRAWL POOL: \_\_\_\_\_ MARTIAL ARTS POOL: \_\_\_\_\_

DODGE POOL: \_\_\_\_\_ THROWN POOL: \_\_\_\_\_

ENDURANCE POOL: \_\_\_\_\_

RESISTANCE POOL: \_\_\_\_\_

WILLPOWER:    **O O O O O O O O O O**  
                  

UNIT MAGNITUDE:    **O O O O O O O O O O** \_\_\_\_\_  
                          

DRILL: **O O O O O**

MIGHT: **O O**

VALOR: **O O O O O**

HAND TO HAND ATTACK RATING: \_\_\_\_\_ DAMAGE: \_\_\_\_\_

RANGED ATTACK RATING: \_\_\_\_\_ DAMAGE: \_\_\_\_\_

ARMOR: \_\_\_\_\_ B \_\_\_\_\_ L \_\_\_\_\_ A

CURRENT ORDER:

- CLOSE
- RELAXED
- SKIRMISH
- UNORDERED

SPECIAL UNIT MEMBERS:

HEROES: \_\_\_\_\_

SORCERERS: \_\_\_\_\_

RELAYS: \_\_\_\_\_

MOVEMENT: \_\_\_\_\_ (LOWEST NORMAL MOVEMENT X 20)

INITIATIVE: \_\_\_\_\_  
(CHARISMA + PRESENCE - [MAGNITUDE - DRILL])

ROUGH FORMATION DIAGRAM AREA:

