Name: _____ Concept: _____
Player: _____ Nature: _____
Aspect: _____ House: _____

Attributes

Strength	●OOOO	Charisma	●OOOO	Perception	●OOOO
Dexterity	●OOOO	Manipulation	●OOOO	Intelligence	●OOOO
Stamina	●OOOO	Appearance	●OOOO	Wits	●OOOO

Abilities

Air		Earth		Fire	
☐ Linguistics	OOOOO	☐ Awareness	OOOOO	☐ Athletics	OOOOO
☐ Lore	OOOOO	☐ Craft	OOOOO	☐ Dodge	OOOOO
☐ Occult	OOOOO	☐ Endurance	OOOOO	☐ Melee	OOOOO
☐ Stealth	OOOOO	☐ Martial Arts	OOOOO	☐ Presence	OOOOO
☐ Thrown	OOOOO	☐ Resistance	OOOOO	☐ Socialize	OOOOO

Water		Wood		Specialties	
☐ Brawl	OOOOO	☐ Archery	OOOOO	☐	OOOOO
☐ Bureaucracy	OOOOO	☐ Medicine	OOOOO	☐	OOOOO
☐ Investigation	OOOOO	☐ Performance	OOOOO	☐	OOOOO
☐ Larceny	OOOOO	☐ Ride	OOOOO	☐	OOOOO
☐ Sail	OOOOO	☐ Survival	OOOOO	☐	OOOOO

Advantages

Backgrounds

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

Charms

Name	Cost	Name	Cost

Weapons

_____
_____
_____
_____

Anima

_____
_____
_____
_____
_____

Virtue Flaw

_____
_____
_____
_____
_____

Willpower

O O O O O O O O O O

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Health

Soak

B_____ L_____ A_____

-0	☐☐☐☐☐
-1	☐☐☐☐☐
-2	☐☐☐☐☐
	☐☐☐☐☐
-4	☐
Incapacitated	☐

Virtues

Compassion	Temperance
●OOOO	●OOOO
☐☐☐☐☐	☐☐☐☐☐
Conviction	**Valor**
●OOOO	●OOOO
☐☐☐☐☐	☐☐☐☐☐

Essence

● O O O O O

Personal ____ | ____
Peripheral ____ | ____
Committed _____

Experience